# Imaging

#### NAASC data analysis workshop



#### Presentation borrowed heavily from David Wilner, Scott Schnee and Steve Myers

Atacama Large Millimeter/submillimeter Array Expanded Very Large Array Robert C. Byrd Green Bank Telescope Very Long Baseline Array



# Outline

- theory of synthesis imaging : FTs and uv coverage
- demonstration of deconvolution a.k.a. clean
- casa clean:
  - basic image parameters
  - continuum & cubes
  - single fields & mosaicing
  - weighting
  - clean algorithms
  - stopping & interactive
  - multiscale
- image analysis & viewer
- uvcontsub



# From Sky Brightness to Visibility

- 1. An interferometer measures the interference pattern produced by two apertures.
- The interference pattern is directly related to the source brightness. In particular, for small fields of view the complex visibility, V(u,v), is the 2D Fourier transform of the brightness on the sky, T(x,y)

y



## **Some 2D Fourier Transform Pairs**



NRAO

narrow features transform to wide features (and vice-versa)

## **More 2D Fourier Transform Pairs**



### **More 2D Fourier Transform Pairs**

T(x,y)



 $Amp{V(u,v)}$ 





# **Real Example: VLA observes Jupiter**





# **Real Example: ALMA observes Titan**

#### • From SV TWHydra casaguide



## But

- sample Fourier domain at discrete points  $B(u,v) = \sum_k (u_k,v_k)$
- the inverse Fourier transform is

 $T^D(x,y) = FT^{-1}\{B(u,v) \times V(u,v)\}$ 

• the convolution theorem tells us

 $T^D(x,y) = b(x,y) \otimes T(x,y)$ 

where  $b(x,y) = FT^{-1}\{B(u,v)\}$  (the point spread function)

Fourier transform of sampled visibilities yields the true sky brightness convolved with the point spread function

(the "dirty image" is the true image convolved with the "dirty beam")











## **16 Antennas - Compact**



#### **I6 Antennas - Extended**



### 16 Antennas – Compact – 8 hours



# (imperfect) Reconstruction of the Sky

- Incomplete sampling of uv plane: sidelobes ٠
- non-point-like instrumental response <u>A</u> a.k.a finite primary beam ۲





# (imperfect) Reconstruction of the Sky

- Incomplete sampling of uv plane: sidelobes
- non-point-like instrumental response <u>A</u>
- noise

 $V(u,v) = A \bigotimes FT\{ T(x,y) \} + n$ 

- Need to invert, but
  - FFT requires information on a regular grid in uv plane

$$V^G(u,v) = V(u,v)B(u,v) \otimes G(u,v) \rightleftharpoons T^D(x,y)g(x,y)$$

- Ideal: gridding would invert instrument response  $\underline{A} = FT$  of primary beam, but its not invertible.
- Use spheroidal function for single-field imaging, use PB for mosaic imaging
  \* spheroidal are generally more tapered, less aliasing



#### How to analyze (imperfect) interferometer data?

- uv plane analysis
  - best for "simple" sources, e.g. point sources, disks
- image plane analysis
  - dirty image  $T^{D}(x,y)$  = Fourier transform {V(u,v) }
  - deconvolve b(x,y) from  $T^{D}(x,y)$  to determine (model of) T(x,y)





Find brightest points in dirty image •





- Find brightest points in dirty image
- Create model image containing a fraction of those flux points





- Find brightest points in dirty image
- Create model image containing a fraction of those flux points
- Subtract model from data, leaving a residual







- Find brightest points in dirty image
- Create model image containing a fraction of those flux points
- Subtract model from data, leaving a residual
- Final product = residual + model (convolved with restoring Gaussian beam)










































### Deconvolution

Results depend on:

- image parameters: size, cell, weighting, mosaic, cube
- deconvolution parameters: algorithm, iterations, boxing, stopping criteria



## Deconvolution

- to keep you awake at night
  - $\exists$  an infinite number of T(x,y) compatible with sampled V(u,v), i.e. "invisible" distributions R(x,y) where b(x,y)  $\otimes$  R(x,y) = 0
    - no data beyond  $u_{max}$ ,  $v_{max} \rightarrow$  unresolved structure
    - no data within  $u_{min}, v_{min} \rightarrow$  limit on largest size scale
    - holes between  $u_{\min}, v_{\min}$  and  $u_{\max}, v_{\max} \rightarrow$  sidelobes
  - noise  $\rightarrow$  undetected/corrupted structure in T(x,y)
  - no unique prescription for extracting optimum estimate of true sky brightness from visibility data
- deconvolution
  - uses non-linear techniques effectively interpolate/extrapolate samples of V(u,v) into unsampled regions of the (u,v) plane
  - aims to find a **sensible** model of T(x,y) compatible with data
  - requires a priori assumptions about T(x,y)



### the clean task in casapy:

----> inp(clean)

<pre># clean :: Invert a</pre>	ind	deconvolve	images w	rith selected algorithm
vis	=		#	Name of input visibility file
imagename	=		#	Pre-name of output images
outlierfile	=		#	Text file with image names, sizes, centers for outliers
field	=		#	Field Name or id
spw	=		#	Spectral windows e.g. '0~3', '' is all
selectdata	=	False	#	Other data selection parameters
mode	=	'mfs'	#	Spectral gridding type (mfs, channel, velocity, frequency)
nterms	=	1	#	Number of Taylor coefficients to model the sky frequency dependence
reffreq	=		#	Reference frequency (nterms > 1),'' uses central data-frequency
gridmode	=		#	Gridding kernel for FFT-based transforms, default='' None
niter	=	500	#	Maximum number of iterations
gain	=	0.1	#	Loop gain for cleaning
threshold	=	'0.0mJy'	#	Flux level to stop cleaning, must include units: '1.0mJy'
psfmode	=	'clark'	#	Method of PSF calculation to use during minor cycles
imagermode	=		#	Options: 'csclean' or 'mosaic', '', uses psfmode
multiscale	=		#	Deconvolution scales (pixels); [] = standard clean
interactive	=	False	#	Use interactive clean (with GUI viewer)
mask	=		#	Cleanbox(es), mask image(s), region(s), or a level
imsize	= [	256, 256]	#	x and y image size in pixels. Single value: same for both
cell	= [	'1.0arcsec'	] #	x and y cell size(s). Default unit arcsec.
phasecenter	=		#	Image center: direction or field index
restfreq	=		#	Rest frequency to assign to image (see help)
stokes	=	'I'	#	Stokes params to image (eg I, IV, IQ, IQUV)
weighting	=	'natural'	#	Weighting of uv (natural, uniform, briggs,)
uvtaper	=	False	#	Apply additional uv tapering of visibilities
modelimage	=		#	Name of model image(s) to initialize cleaning
restoringbeam	=	['']	#	Output Gaussian restoring beam for CLEAN image
pbcor	=	False	#	Output primary beam-corrected image
minpb	=	0.2	#	Minimum PB level to use
calready	=	True	#	True required for self-calibration
allowchunk	=	False	#	Divide large image cubes into channel chunks for deconvolution
async	=	False	#	If true the taskname must be started using clean()

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sew (visibility	v) da	ta selecti	on#	Spectral windows e.g. '0~3', '' is all
selectdata	/) <u> </u>	False	#	Other data selection parameters
mode	-	'mfs'	#	Spectral gridding type (mfs, channel, velocity, frequency)
nterms	0 =	. 1	#	Number of Taylor coefficients to model the sky frequency dependence
<ul> <li>griaaing</li> </ul>	j &₌In	version	#	Reference frequency (nterms > 1), '' uses central data-frequency
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psfmode	JIULIO	Clark'	#	Method of PSF calculation to use during minor cycles
imagermode	-		#	Options: 'csclean' or 'mosaic', '', uses psfmode
multiscale	-		#	Deconvolution scales (pixels); 🔲 = standard clean
interactive	-	False	#	Use interactive clean (with GUI viewer)
mask	=		#	Cleanbox(es), mask image(s), region(s), or a level
imsize	= [	256, 256]	#	x and y image size in pixels. Single value: same for both
<sup>cell</sup> basic im		'1. 0arcsec']	rc #	x and y cell size(s). Default unit arcsec.
phasecenter III	lage	paramete	3 #	Image center: direction or field index
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#### visibility data selection

<pre># clean :: Inve</pre>	rt and	deconvolve	images w	ith selected algorithm
vis	=		#	Name of input visibility file
imagename	=		#	Pre-name of output images
outlierfile	=		#	Text file with image names, sizes, centers for outliers
field	=		#	Field Name or id
spw	=		#	Spectral windows e.g. '0~3', '' is all
selectdata	=	True	#	Other data selection parameters
timerange	-		#	Range of time to select from data
uvrange	=		#	Select data within uvrange
antenna	=		#	Select data based on antenna/baseline
scan	=		#	Scan number range
observation	=		#	Observation ID range

- searches by name before index
- field >1 MUST use imagermode=mosaic



#### **Basic Image Parms: Pixel Size and Image Size**

- pixel size
  - should satisfy sampling theorem for the longest baselines,

 $\Delta x < I/(2 u_{max}), \Delta y < I/(2 v_{max})$ 

- in practice, 3 to 5 pixels across the main lobe of the dirty beam
- image size
  - natural resolution in (u,v) plane samples  $FT{A(x,y)}$ , implies image size 2x primary beam
  - e.g., ALMA: 870  $\mu$ m, 12 m telescope  $\rightarrow$  2x 18 arcsec
  - \* not restricted to powers of 2 (in fact internal padding complicates)
  - \* if there are bright sources in the sidelobes of A(x,y), then they will be aliased into the image (need to make a larger image)



#### plotuv





#### im.advise

```
CASA <83>: im.open("ghii_b3/ghii_b3.alma_cycle0.compact.ms")
im Out[83]: True
CASA <84>: im.advise(takeadvice=False)
 Out[84]:
{'cell': {'unit': 'arcsec', 'value': 2.813915604325822},
 'facets': 1L,
 'phasecenter': 'J2000 05:39:19.21 -069.03.58.345',
 'pixels': 64L.
 'return': True}
CASA <85>: im.done()
 Out[85]: True
                       Advising image properties
imager::advise()
imager::advise()
                       Maximum uv distance = 36650.9 wavelengths
imager::advise() +
                       Recommended cell size < 2.81392 arcsec
imager::advise()
                       Recommended number of pixels = 64
imager::advise() +
                       Dispersion in uv, w distance = 16903.4, 9649.15 wavelengths
imager::advise() +
                       Best fitting plane is w = -0.00245685 * u + -1.0421 * v
imager::advise() +
                       Dispersion in fitted w = 605.854 wavelengths
imager::advise() +
                       Wide field cleaning is not necessary
```

0.5/maxuv – absolute minimum; recommend < 0.2 = 1.1arcsec



# Why sample the PSF so finely?

Gridding prevents arbitrary placement of model components

#### dirty image of 2 pt sources



residual after cleaning both





# Why sample the PSF so finely?

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# Why sample the PSF so finely?

Gridding prevents arbitrary placement of model components

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field	=		#	Field Name or id
sow (visibility	v) da	ta selecti	on#	Spectral windows e.g. '0~3', '' is all
selectdata	/) <u> </u>	False	#	Other data selection parameters
mode	-	'mfs'	#	Spectral gridding type (mfs, channel, velocity, frequency)
nterms	0=:	1	#	Number of Taylor coefficients to model the sky frequency dependence
<ul> <li>griaaing</li> </ul>	∖&_IN	version	#	Reference frequency (nterms > 1), '' uses central data-frequency
gridmode	=		#	Gridding kernel for FFT-based transforms, default='' None
niter	=	500	#	Maximum number of iterations
gain	=	0.1	#	Loop gain for cleaning
threshold	ما ية: ا	'0.0mJy'	#	Flux level to stop cleaning, must include units: '1.0mJy'
psfmode	JIULIO	Jn <sub>clark</sub> '	#	Method of PSF calculation to use during minor cycles
imagermode	-		#	Options: 'csclean' or 'mosaic', '', uses psfmode
multiscale	-		#	Deconvolution scales (pixels); 🔲 = standard clean
interactive	-	False	#	Use interactive clean (with GUI viewer)
mask	=		#	Cleanbox(es), mask image(s), region(s), or a level
imsize	= [	256, 256]	#	x and y image size in pixels. Single value: same for both
<sup>cell</sup> basic im		'1.0arcsec']	#	x and y cell size(s). Default unit arcsec.
phasecenter III	age	paramete	5 #	Image center: direction or field index
restfreq	=		#	Rest frequency to assign to image (see help)
stokes	-	'I'	#	Stokes params to image (eg I,IV,IQ,IQUV)
weighting	-	'natural'	#	Weighting of uv (natural, uniform, briggs,)
uvtaper	=	False	#	Apply additional uv tapering of visibilities
modelimage	=		#	Name of model image(s) to initialize cleaning
restoringbeam	=	['']	#	Output Gaussian restoring beam for CLEAN image
pbcor	=	False	#	Output primary beam-corrected image
minpb	=	0.2	#	Minimum PB level to use
calready	=	True	#	True required for self-calibration
allowchunk	=	False	#	Divide large image cubes into channel chunks for deconvolution
async	=	False	#	If true the taskname must be started using clean()

#### **Gridding & Inversion: MFS**







# higher order MFS

- MFS (mode mfs)
  - nterm=2 compute spectral index, 3 for curvature etc.
  - needed for bandwidths ~5% or more (S/N dependent)
  - tt0 average intensity, tt1 alpha\*tt0, alpha images output
  - takes at least nterms longer (image size dependent)

Average in	itensity at w	vhat f	requen	cy?							
restfreq	=		#	Rest	frequency	to	assign	to	image	(see	help)

(stopping criteria also @ restfreq)



### **Gridding & Inversion: cubes**

de	=	'velocity'	#	Spectral gridding type (mfs, channel, velocity, frequency)
nchan	=	-1	#	Number of channels (planes) in output image; $-1 = all$
start	=	0	#	Velocity of first channel: e.g '0.0km/s'(''=first channel in first
			#	MS)
width	=	1	#	Channel width e.g '-1.0km/s' (''=width of first channel in first Sp
interpolation	=	'linear'	#	Spectral interpolation (nearest, linear, cubic). Use nearest for
			#	mode=channel
chaniter	=	False	#	Clean each channel to completion (True), or all channels each cycle
outframe	=		#	Velocity reference frame of output image; '' =input
veltype	=	'radio'	#	Velocity definition of output image

- mode = channel, velocity, frequency
  - data: taken in sky frequency (terrestria, ITOPO) frame
    - velocity: include doppler shifts from:
      - Earth rotation: few km/s (diurnal)
      - Earth orbit: 30 km/s (annual)
      - Earth/Sun motion w.r.t. LSR (e.g. LSRK, LSRD)
      - maybe galactic rotation to extragalactic frames
  - imaging applies doppler corrections on the fly, works in LSRK
  - you choose the subsequent output cube parameters
  - can shift and regrid data before imaging : cvel



# **Gridding & Inversion: mosaics**

imagermode	=	'mosaic'
mosweight	=	False
ftmachine	=	'ft'
scaletype	=	'SAULT'
cyclefactor	_	1.5
cyclespeedup	=	-1
flatnoise	=	True

# Options: 'csclean' or 'mosaic', '', uses psfmode # Individually weight the fields of the mosaic # Gridding method for the image # Controls scaling of pixels in the image plane. default='SAULT'; example: # scaletype='PBCOR' Options: 'PBCOR','SAULT' # Controls how often major cycles are done. (e.g. 5 for frequently) # Cycle threshold doubles in this number of iterations # Controls whether searching for clean components is done in a constant noise # residual image (True) or in an optimal signal-to-noise residual image # (False)

ftmachine = "ft" : shift and add in image plane
ftmachine = "mosaic" : add in uv plane and invert together



#### **Gridding & Inversion: mosaics** Mosaicing in the sky plane





#### **Gridding & Inversion: mosaics** Mosaicing in the sky and *uv* planes



# **Gridding & Inversion: mosaics**

ftmachine = "mosaic" : add in uv plane and invert together A-projection kernel (FT of PB) uses approximate single PSF for entire mosaic uses POINTING table when present (FIELD for phases)

ftmachine = "ft" : shift and add in image plane

slower

sometimes better for sparsely sampled mosaic, and/or poor uv coverage

ftmachine = "" or "csclean" : single field
 spheroidal (highly tapered) gridding kernel



# **Gridding & Inversion: output**

imagename.image imagename.residual imagename.model imagename.psf

64

pbcor = False # Output primary beam-corrected image minpb = 0.2 # Minimum PB level to use imagename.flux (PB plus weights plus extra PB from A-convolution) imagename.flux.pbcoverage (just the PB effects) to correct to flux on-sky use .image/.flux



- introduce weighting function W(u,v)
  - $b(x,y) = FT^{-1}\{W(u,v)B(u,v)\}$
  - W modifies sidelobes of dirty beam
     (W is also gridded for FFT)
- "Natural" weighting
  - $W(u,v) = I/\sigma^2(u,v)$  at points with data and zero elsewhere, where  $\sigma^2(u,v)$  is the noise variance of the (u,v) sample
  - maximizes point source sensitivity (lowest rms in image)
  - generally more weight to short baselines (large spatial scales), degrades resolution







- "Uniform" weighting
  - W(u,v) is inversely proportional to local density of (u,v) points, so sum of weights in a (u,v) cell is a constant (or zero)
  - fills (u,v) plane more uniformly, so (outer) sidelobes are lower
  - gives more weight to long baselines and therefore higher angular resolution
  - degrades point source sensitivity (higher rms in image)
  - can be trouble with sparse sampling:
     cells with few data points have same weight
     as cells with many data points







- "Robust" (Briggs) weighting
  - variant of "uniform" that avoids giving too much weight to cell with low natural weight
  - implementations differ, e.g.  $S_{\rm N}$  is natural weight of a cell,  $S_{\rm t}$  is a threshold

$$W(u,v) = \frac{1}{\sqrt{1 + S_N^2/S_{thresh}^2}}$$

- large threshold  $\rightarrow$  natural weighting
- small threshold  $\rightarrow$  uniform weighting
- an adjustable parameter that allows for continuous variation between highest angular resolution and optimal point source sensitivity







- "Tapering"
  - apodize the (u,v) sampling by a Gaussian

 $W(u,v) = \exp\left\{-\frac{(u^2+v^2)}{t^2}\right\}$ 

t = tapering parameter (in  $k\lambda$ ; arcsec)

- like smoothing in the image plane (convolution by a Gaussian)
- gives more weight to short baselines, degrades angular resolution
- degrades point source sensitivity but can improve sensitivity to extended structure







### Weighting and Tapering: Noise



# Weighting and Tapering: Summary

- imaging parameters provide a lot of freedom
- appropriate choice depends on science goals

	Robust/Uniform	Natural	Taper
Resolution	higher	medium	lower
Sidelobes	lower	higher	depends
Point Source Sensitivity	lower	maximum	lower
Extended Source Sensitivity	lower	medium	higher



# the clean task in casapy:

----> inp(clean)

# clean :: Invert an	nd deconvolve image	s w	ith selected algorithm
vis =		#	Name of input visibility file
imagename =	- ''	#	Pre-name of output images
outlierfile =		#	Text file with image names, sizes, centers for outliers
field =		#	Field Name or id
w (visibility)	data selection	#	Spectral windows e.g. '0~3', '' is all
selectdata	False	#	Other data selection parameters
mode =	'mfs'	#	Spectral gridding type (mfs, channel, velocity, frequency)
ntermilin - O	1	#	Number of Taylor coefficients to model the sky frequency dependence
<ul> <li>gridaing &amp;</li> </ul>	Inversion	#	Reference frequency (nterms > 1),'' uses central data-frequency
gridmode =		#	Gridding kernel for FFT-based transforms, default='' None
niter =	= 500	#	Maximum number of iterations
gain =	= 0.1	#	Loop gain for cleaning
threshold	= '0.0mJy'	#	Flux level to stop cleaning, must include units: '1.0mJy'
psfmode	LION <sub>clark</sub> '	#	Method of PSF calculation to use during minor cycles
imagermode =		#	Options: 'csclean' or 'mosaic', '', uses psfmode
multiscale =		#	Deconvolution scales (pixels); 🔲 = standard clean
interactive .	False	#	Use interactive clean (with GUI viewer)
mask =	- []	#	Cleanbox(es), mask image(s), region(s), or a level
imsize =	= [256, 256]	#	x and y image size in pixels. Single value: same for both
cell basis imagi	E'1.0arcsec']	#	x and y cell size(s). Default unit arcsec.
phasecenter image	e parameters	#	Image center: direction or field index
restfreq =		#	Rest frequency to assign to image (see help)
stokes	- 'I'	#	Stokes params to image (eg I, IV, IQ, IQUV)
weighting =	'natural'	#	Weighting of uv (natural, uniform, briggs,)
uvtaper =	False	#	Apply additional uv tapering of visibilities
modelimage =		#	Name of model image(s) to initialize cleaning
restoringbeam =	- ['']	#	Output Gaussian restoring beam for CLEAN image
pbcor =	= False	#	Output primary beam-corrected image
minpb =	= 0.2	#	Minimum PB level to use
calready =	= True	#	True required for self-calibration
allowchunk =	= False	#	Divide large image cubes into channel chunks for deconvolution
asvnc =	<ul> <li>False</li> </ul>	#	If true the taskname must be started using clean()

. .

# **Deconvolution algorithms**



Hogbom clean: (Högbom 1974) subtracts full PSF in image domain fast but not very accurate: errors build


## **Deconvolution algorithms**



Clark :

subtracts truncated PSF in image domain

periodically subtracts from gridded data in uv domain

major/minor cycle frequency controlled by cyclefactor parameter



## **Deconvolution algorithms**



Cotton-Schwab :

subtracts truncated PSF in image domain major cycle subtracts from full visibilities significant I/O per major cycle



## **Stopping criteria**

niter	=	500	#	Maximum number of iterations
gain	=	0.1	#	Loop gain for cleaning
threshold	=	'0.0mJy'	#	Flux level to stop cleaning, must include units: '1.0mJy'

- # iterations: arbitrary set large and only use for safety ٠
- threshold: max of residual map ٠
  - multiple of rms noise if noise-limited
  - fraction of brightest source peak flux if dynamic-range limited



## Interactive Clean

- residual image in viewer
- define a mask with R-click on shape type
- define the same mask for all channels
- or iterate through the channels with the tape deck and define separate masks







# Sparse Approximation Imaging [multiscale]

- Problem: find a model to represent the sky as efficiently as possible, subject to the data constraints and within the noise uncertainty, possibly also subject to prior constraints.
  - some problems (like ours) cannot be efficiently reconstructed using orthonormal bases (like pixels or Fourier modes)
  - use non-orthogonal bases: <u>multiscale</u> (e.g. Gaussians)
  - choose dictionary of model elements (atoms)
  - efficiency: find a representation that uses the fewest number of atoms
- Multiscale = [0,5,15,45]
  - scales are in units of pixels
  - 0=point, typically I-2x synthesized beam, then multiples of 2-3x that up to a fraction of the PB can be tricky to get to work right



separate clean multiscale components not kept (Minor Cycle algorithm)













## multiscale clean

multiscale

"classic" I-scale





### **Miscellaneous**

- clean will restart from existing files ٠
  - will first recompute residuals from model
  - be sure this is what you want
- mask image in particular can be reused but be careful of imsize ٠
- total cleaned flux not reported until end ۲
- log messages differ between algorithms (work in progress) ۲
- don't do ^C while imaging can do bad things to your MS ۲
- calready = True required to initialize the MS model column for self-cal ٠



## **Combining with other data**

Single dish or interferometric	
If you have only images:	
feather	
If you have an image and a MS:	
use image as modelimage in clean	(or feather)
If you have two+ MS:	
concat and deconvolve together	(or modelimage or feather)



## **Combining with other data: feather**

NRAO

feather :: Combine two	images using	their Fourier transforms
agename =		# Name of output feathered image
ghres =		# Name of high resolution (interferometer) image
wres =		# Name of low resolution (single dish) image
ync =	False	<pre># If true the taskname must be started using feather()</pre>



## **Combining with other data: modelimage**

----> inp(clean)

NRAC

# clean :: Invert and deconvolve images with selected algorithm

₩

uvcaper	=	False
modelimage	=	

Apply additional uv tapering of visibilities # Name of model image(s) to initialize cleaning 



## **Combining with other data: concat&clean**

Theoretically, weights should be scaled by variance, e.g.  $(7m/12m)^2(6/32)$ ms tool: ms.getdata["weight"], ms.putdata better: use AnalysisUtils



## Image Analysis



## **Analysis and Noise:**

- photometry should be done with caution
  - CLEAN does not conserve flux (extrapolates)
  - extended structure missed, attenuated, distorted
  - phase errors (e.g. seeing) can spread signal around
- point source sensitivity: straightforward
  - telescope area, bandwidth, integration time, weighting
  - in image, modify noise by primary beam response
- extended source sensitivity: problematic
  - not quite right to divide noise by  $\sqrt{n}$  beams covered by source: smoothing = tapering, omitting data  $\rightarrow$  lower limit
  - Interferometers always missing flux at some spatial scale
- be careful with low signal-to-noise images
  - if position known,  $3\sigma$  OK for point source detection
  - if position unknown, then 5 $\sigma$  required (flux biased by ~1 $\sigma$ )
  - if <  $6\sigma$ , cannot measure the source size
  - spectral lines may have unknown position, velocity, width



# **Measures of Image Quality**

- "dynamic range"
  - ratio of peak brightness to rms noise in a region devoid of emission (common in astronomy)
  - an easy to calculate *lower limit* to the error in brightness in a non-empty region



- "fidelity"
  - difference between any produced image and the correct image
  - a convenient measure of how accurately it is possible to make an image that reproduces the brightness distribution on the sky
  - need a priori knowledge of correct image to calculate
  - fidelity image = input model / difference
    - = model  $\otimes$  beam / abs( model  $\otimes$  beam reconstruction )
  - fidelity is the inverse of the relative error
  - in practice, lowest values of difference need to be truncated

## **Measures of Image Quality**



ALMA Memo #387 Pety et al.

#### • ALMA Level I Science Goal #3

 ALMA will have: The ability to provide precise images at an angular resolution of 0.1". Here the term precise image means accurately representing the sky brightness at all points where the brightness is greater than 0.1% of the peak image brightness.



NRA(

Set three mouse buttons to different actions, e.g. zoom, statistics



draw with R button, then double R-click

Flux (Jy)

(ESC to remove)

back in your terminal:

1.298376e+03

Sum

Npts

990



JRA(

- save the current state (images loaded, scale, zoom, etc)
- Print or save image to file
- zoom to entire image, in/out





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subpanels can be removed (and redocked)







#### spectral profile tool



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Viewer Display Panel

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2.96 km/s

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#### Image analysis: immoments

#

# immoments :: Compute moments from an image

	imagename	=		
	moments	=	[0]	
	axis	=	'spectral'	
	region	=		
	box	=		
	chans	=		
	stokes	=		
	mask	=		
7	includepix	=	-1	
	excludepix	=	-1	
	outfile	=		
	async	=	False	

Name of the input image List of moments you would like to compute The momement axis: ra, dec, lat, long, spectral, or stokes Image Region. Use viewer Select one or more box regions # Select the channel(spectral) range # Stokes params to image (I,IV,IQU,IQUV) # mask used for selecting the area of the image to calculate the moments on # Range of pixel values to include # Range of pixel values to exclude # Output image file name (or root for multiple moments) # If true the taskname must be started using immoments(...)

Set relatively high threshold for higher moments e.g. 60 measured in the line-peak channel with the viewer

moments=-1	- mean value of the spectrum			
moments=0	<ul> <li>integrated value of the spectrum</li> </ul>			
moments=1	<ul> <li>intensity weighted coordinate;traditionally used to get 'velocity fields'</li> </ul>			
moments=2	- intensity weighted dispersion of the coordinate; traditionally			
	used to get "velocity dispersion"			
moments=3	- median of I			
moments=4	- median coordinate			
moments=5	<ul> <li>standard deviation about the mean of the spectrum</li> </ul>			
moments=6	<ul> <li>root mean square of the spectrum</li> </ul>			
moments=7	- absolute mean deviation of the spectrum			
moments=8	<ul> <li>maximum value of the spectrum</li> </ul>			
moments=9	- coordinate of the maximum value of the spectrum			
moments=10	<ul> <li>minimum value of the spectrum</li> </ul>			
moments=11	- coordinate of the minimum value of the spectrum			



#### Image analysis: immoments





#### resources

#### Interferometry

Virtual Radio Interferometer <u>http://www.narrabri.atnf.csiro.au/astronomy/vri.html</u> NRAO synthesis school lectures <u>http://www.aoc.nrao.edu/events/synthesis/2010/</u> IRAM lectures http://www.iram-institute.org/EN/content-page-204-7-67-202-204-0.html CASA

- casa.nrao.edu
- casaguides.nrao.edu

